

REQUIREMENTS FOR THE BACHELOR OF INTERIOR DESIGN

COLLEGE OF ARCHITECTURE

THE UNIVERSITY OF OKLAHOMA

For Students Entering the Oklahoma State System for Higher Education
Summer 2009 through Spring 2010

Credit Hours and Grade Average Requirements	
Total Credit Hours	123
Minimum Upper-Division Hours Required	48
Minimum Retention/Graduation Grade Point Averages:	
Minimum OU Retention GPA	2.50
Minimum Combined Retention GPA	2.50
Minimum GPA on all Required Professional Courses	2.50

Interior Design

B585

Bachelor of Interior Design

OU encourages students to complete at least 31 hours of applicable coursework each year to have the opportunity to graduate in four years.

A minimum grade of C is required in all I D and ARCH courses.

Year	FIRST SEMESTER	Hours	SECOND SEMESTER	Hours
FRESHMAN	ENGL 1113, Principles of English Composition (Core I)	3	ENGL 1213, Principles of English Composition (Core I), or	3
	Any Gen. Ed. approved MATH course (Core I)	3	EXPO 1213, Expository Writing (Core I)	3
	HIST 1483 or 1493, U.S. History (Core IV)	3	PHYS 1114, Physics for Non-Science Majors (Core II)	4
	ARCH 1142, Design, Construction & Society	2	P SC 1113, American Federal Government (Core III)	3
	I D 1154, Design and Graphics Studio I	4	I D 1254, Design and Graphics Studio II	4
	TOTAL CREDIT HOURS	15	TOTAL CREDIT HOURS	14
SOPHOMORE	A HI 2213, General Survey I (Core IV-Artistic Forms)	3	A HI 2223, General Survey II (Core IV-Artistic Forms)	3
	I D 2535, Design and Graphics III	5	I D 2544, Design I: Architectural Design and Human Factors	4
	*I D 2763, Computer Applications in Interior Design	3	I D 2773, Interior Construction	3
	NATURAL SCIENCE with lab —Advised Elective (Core II)	4	I D 2783, Interior Materials and Specifications	3
			I D 3223, Advanced Computer Applications, or	3
		I D 4783, Topics in Computer Applications	3	
	TOTAL CREDIT HOURS	15	TOTAL CREDIT HOURS	16

A minimum 2.50 OU and combined retention GPA is required for admission to the Bachelor of Interior Design program. Admission is limited to the top 20 students applying for the program as determined by GPA (2.50 combined retention or higher) and portfolio review. All first- and second-year courses listed above must be completed before applying for admission.

JUNIOR	ACCT 2113, Fundamental Financial Accounting	3	ECON 1113, Principles of Economics—Macro (Core III)	3
	ARCH 2333, Architecture and the Environment	3	I D 3734, Interior Design III: Commercial Design	4
	I D 3724, Interior Design II: Lighting Design	4	I D 3763, History of Interior Design, 19th & 20th Centuries	3
	I D 3753, History of Interior Design, Early Civilization to 1800 (Core IV, Western Civilization & Culture)	3	I D 3743, Construction Drawing and Detailing for Interiors	3
	I D 3773, Furniture Design	3	NON-WESTERN CULTURE—Advised Elective — (Core IV)	3
	TOTAL CREDIT HOURS	16	TOTAL CREDIT HOURS	16
SENIOR	MKT 3013, Principles of Marketing	3	I D 4776, Interior Design V (Capstone)	6
	ARCH 3443, Modern and Contemporary Architecture	3	§PROFESSIONAL ELECTIVE—upper-division	3
	I D 4463, Interior Design Office Professional Practice	3	GENERAL EDUCATION ELECTIVE—upper-division (outside major)	3
	I D 4744, Interior Design IV: Institutional & Corporate Design	4	OPEN ELECTIVE—Upper-Division	3
	COMMUNICATION ELECTIVE	3		
	TOTAL CREDIT HOURS	16	TOTAL CREDIT HOURS	15

§ **Professional Elective** — Any upper-division course with the following designator: A HI (Art History), ARCH (Architecture), I D (Interior Design), CNS (Construction Science), L A (Landscape Architecture), or RCPL (Regional and City Planning).

*This course fulfills the Computer Literacy Requirement for graduation as required by the Oklahoma State Regents for Higher Education.

University-Wide General Education Requirements (minimum 40 hours)

Courses designated as Core I, II, III, IV, or Capstone are part of the General Education curriculum. Students must complete a minimum of 40 hours of General Education courses, chosen from the approved list, including at least one upper-division Gen. Ed. course outside of the student's major. Courses graded S/U or P/NP will not apply.

Core I	Symbolic and Oral Communication (9–19 hours, 3–5 courses) • English Composition—6 hours, 2 courses • Mathematics—3 hours, 1 course • Foreign Language—0–10 hours, 2 courses in the same language, (which can be met by successfully completing two years of the same foreign language in high school) • Other (courses such as communication, logic or public speaking)
Core II	Natural Science (7 hours, 2 courses) • Courses must be taken from different disciplines in the biological and/or physical sciences; one of which must include a laboratory.
Core III	Social Science (6 hours, 2 courses) • One course must be P SC 1113, "American Federal Government"
Core IV	Humanities (12 hours, 4 courses) • Understanding Artistic Forms—3 hours, 1 course • Western Civilization and Culture—6 hours, 2 courses, including HIST 1483 or HIST 1493 • Non-Western Cultures—3 hours, 1 course

Senior Capstone Experience (6 hours, 1 course - as required by the College of Architecture)

COURSES IN ACCOUNTING (ACCT)

2113 Fundamental Financial Accounting. Prerequisite: Business Administration 1001 or concurrent enrollment. Basic principles of financial accounting. Emphasis on the preparation and use of the income statement, balance sheet and statement of funds flow for corporations. Coverage includes the analysis and recording of transactions involving cash, inventories, fixed assets, bonds and capital stock as well as closing, adjusting and reversing entries for revenue and expense items. (F, Sp, Su)

COURSES IN ARCHITECTURE (ARCH)

1142 Design, Construction and Society. An introduction to the issues forming and informing the built environment. The history, principles, and practices of architecture, construction, and interior design will be explored. (F)

2333 Architecture and the Environment. Prerequisite: majors only; 1133, 1142, 1154, 1254. Building/site relationships and introduction of selected environmental and site design concepts. Knowledge and methods appropriate for architects. (Sp)

3443 Modern and Contemporary Architecture. Prerequisite: 2233, 2243, 2333, 2343, 2354, 2454, and full program admission. Survey and discussion of built artifacts of 20th century architectural culture and the last 25 years of American, Japanese, and European architecture. Emphasis on the formal, philosophical, social, technical and economic context of the projects discussed, as well as their later reinterpretations. (F)

COURSES IN ART HISTORY (A HI)

2213 General Survey I. The visual arts from the prehistoric through the Renaissance. (F) [IV-AF]

2223 General Survey II. The visual arts from the Renaissance to the present. (F, Sp, Su) [IV-AF]

COURSES IN ECONOMICS (ECON)

1113 Principles of Economics—Macro. The functioning and current problems of the aggregate economy; determination and analysis of national income, employment, inflation and stabilization; money and banking, monetary and fiscal policy; and aspects of international interdependence. **Laboratory** (F, Sp, Su) [III-SS]

COURSES IN INTERIOR DESIGN (I D)

1154 Design and Graphics Studio I (Crosslisted with Architecture 1154). Prerequisite: for majors only. Individual and/or team projects at an introductory level focused on the comprehensive integration of social, cultural, theoretical, environmental, and technical influences. Application of professional techniques of representation and communication required. (F)

1254 Design and Graphics Studio II (Crosslisted with Architecture 1254). Prerequisite: 1154 with a grade of C or better. Students are introduced to the basic principles and concepts for design professionals. Topics include cultural, social, theoretical and behavioral factors and their implications for planning and designing the built environment. Application of professional techniques of representation and communication are required. (Sp)

2535 Design and Graphics III. Prerequisite: 1145 with a grade of C or better. Emphasis on issues of form and space, natural light, climate, and site. An introduction to issues of building design focused on landscape, interiors, and the building. Additional topics include theory, and methods of measured perspective; shade and shadow; and an introduction to computer graphics. **Studio/Laboratory** (F)

2544 Design I: Architectural Design and Human Factors. Prerequisite: 2535 with grade of "C" or better. Study of human needs and activities as design determinants; lectures and individual projects. Emphasis on the design implications of spatial relationships, scale and function. Additional emphasis on the relationship between architecture and interior design. **Studio/Laboratory** (Sp)

2763 Computer Applications in Interior Design. Prerequisite: Interior Design major or permission. Use of computer-aided design and its role in interior design professional practice. Applications to demonstrate design process and problem-solving solutions in two- and three-dimensional representation and modelling. (F, Su)

2773 Interior Construction. Prerequisite: 1011, 1145, and 2535 with a grade of C or better, or permission of instructor. Introduction to the building and finish materials used in the design of non-loadbearing interior construction. Intended to develop an accurate and efficient expression of selection and detailing of materials and assemblies in construction drawings. Additional topics include mechanical and electrical systems, building codes, and planning standards. Field trips required. **Studio/Laboratory** (Sp)

2783 Interior Materials and Specifications. Prerequisite: 1133, 1145, 2535, 2763 with a grade of "C" or better. Study of the basic characteristics and installation of materials and finishes used in the design of interiors, building codes, fire safety and regulations for accessibility. Emphasis on writing specifications for FF&E and non-loadbearing construction. (Sp)

3223 Advanced Computer Applications. Prerequisite: Permission of the instructor. Computer graphics, three-dimensional computer modeling, animation, rendering and programming to provide representation strategies for interior design problem-solving and presentation. (Sp, Su)

3724 Interior Design II: Lighting Design. Prerequisite: 2544, 2773 with a grade of "C" or better, or permission of the instructor. Introduction to lighting design of interiors. Studio/lecture presentations; focus on design principles in lighting, lighting quality, lighting quantification codes, and energy conservation. Emphasis is on integration of lighting with interior spaces, techniques in lighting design, fixture design, and exploration of computer visualization. **Studio/Laboratory** (F)

3734 Interior Design III: Commercial Design. Prerequisite: 3724, Architecture 2333 (or concurrent enrollment), or permission of instructor. Introduction to planning processes and the application of design principles to commercial design projects. Space planning process, design philosophy, specifications and oral presentations will be expected on each project. **Studio/Laboratory** (Sp)

3743 Construction Drawing and Detailing for Interiors. Prerequisite: 2763, 2773 or permission of instructor. Focus on the preparation of drawings, schedules and specifications as an integrated system of contract documents. Projects will illustrate how design solutions and interior construction are related. (Sp)

3753 History of Interior Design, Early Civilization to 1800. Historical survey of architectural interiors and of the decorative arts from prehistory to 1800. Readings, lectures and discussion about the art, composition and aesthetic theories that give value to historical interiors. (F) [IV-WC]

3763 History of Interior Design, 19th and 20th Centuries. Prerequisite: 3753 or permission. History of interiors with emphasis on cultural and socioeconomic factors which led to their development. Emphasis on designers and patrons and on the major furnishings styles and design ideas of the nineteenth and twentieth centuries. (Sp)

3773 Furniture Design. Prerequisite: 2544, 2773 and 2783, or permission of instructor. The design and construction of furniture. Emphasis on ergonomics, design, and construction processes, working drawings, materials and methods for custom and manufactured furniture and casework. Other topics include the application of two- and three-dimensional design elements and principles in furniture design. Projects evolve from hand and CAD drawings to scaled models of furniture to full-scale furniture. Course requires material purchase and field trips. **Studio/Laboratory** (F)

4463 Interior Design Office Professional Practice. Prerequisite: 2773, 2783, 3734, or permission. Study of the professional practice of interior design: office practice, business procedures and professional ethics. Contract practice, design project management, and project completion are important emphases of coursework. (F)

4744 Interior Design IV: Institutional and Corporate Design. Prerequisite: 2783, 3734, or permission of instructor. Design projects develop conceptual and critical thinking in design of institutional and corporate interiors. Lighting, interior systems, construction detailing and scheduling integrated into design projects. **Studio/Laboratory** (F)

4776 Interior Design V. Prerequisite: 4744 and 4463 with a grade of C or better. Capstone studio with projects that are specific design situations. Students work with interior design practitioners using real projects with FF&E from current markets. Emphasis on professional design experiences and a comprehensive overview of the major. **Studio/Laboratory** (Sp) [V]

4783 Topics in Computer Applications. Prerequisite: Permission of instructor. Emerging technology and its application to interior design problem-solving. (Irreg.)

COURSES IN MARKETING (MKT)

3013 Principles of Marketing. Prerequisite: Economics 1113, 1123, Accounting 2113, 2123, junior standing. Focuses on the relationship between the firm and its customers and the other members of the channel of distribution. Introduces students to: the marketing function of an organization; the environmental factors influencing marketing decisions; the discovery of market opportunities; the development of marketing strategy; and the development of marketing programs. (F, Sp, Su)